

Kevin Moseley
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Qualifications

Proven success creating memorable imagery in broadcast, commercial, and motion picture media.

Recent Projects

Cat in the Hat, Angels in America, Kelloggs, Titleist

Work History

Freelance Digital Artist

Los Angeles CA 2002-Present

Freelance Digital Artist using Discreet Inferno & Flame. Excellent client skills. Over 15 years experience designing and executing imagery and visual effects for television and film. On set supervision. Extensive experience with CGI. Strong artist management skills and total team player. Commercials: Visa, Nike, Gatorade, Direct TV, Motorola. Films: Angels in America, Cat in the Hat, X2.

13hands Inc

Los Angeles CA 1998-2002

Founding partner of 13hands Inc, the leading resource for quality freelance digital artists in L.A. Provided artists with the right mix of talent and people skills to a long list of clients including Riot, Rhythm+Hues, Ring of Fire, Area 52, Digital Domain, Asylum, Radium, The Finish Line, Post Group, Fox Sports.

Image Design/Blink fx

New York NY 1996-1998

Senior Graphics and Effects Compositor using Flame & Inferno for video and film. On set supervisor for commercial film shoots.

Commercials: NFL, Aquafresh, Koolaid, Comedy Central. Films: Hoodlum, Narrowcast, Farmhouse.

Henniger Design & Effects

Arlington VA 1995-1996

Senior Graphics and Effects Compositor using Flame and Dfx Compositum in a design dedicated studio. Featured intensive CGI integration and a creative and collaborative environment.

Clients: National Geographic, Circuit City, Discovery Channel, Giant Stores.

National Video Industries

New York NY 1991-1994

Dfx Compositum Staff Artist using Abekas Digital disk recorders. Extensive CGI compositing experience from Wavefront and Symbolics 1200 platforms.

Clients: AT&T, Canon, MasterCard, Sony, Chanel, USA Network, Sharp, Scholastic.

Freelance Artist Animator

New York NY 1985-1991

Specialized in 35mm stop motion film animation. Designed, built, produced and directed a wide variety of characters, products, and environments. Studios: Peter Wallach, Colossal Pictures, Aoki Filmworks, Broadcast Arts, Woo Art, Spaeth Design, 181 Productions, Caesar Video.

Primary Tools

Inferno, Flame, AfterEffects, Photoshop, Illustrator, FinalCutPro

Education

San Diego State University Bachelor of Science, Film & Television 1980

Reel available at <http://earcom.com/kevin>

References available upon request